

Storyboards are for developing the story:

The following storyboards have been created to show the different ways a script can be interpreted.

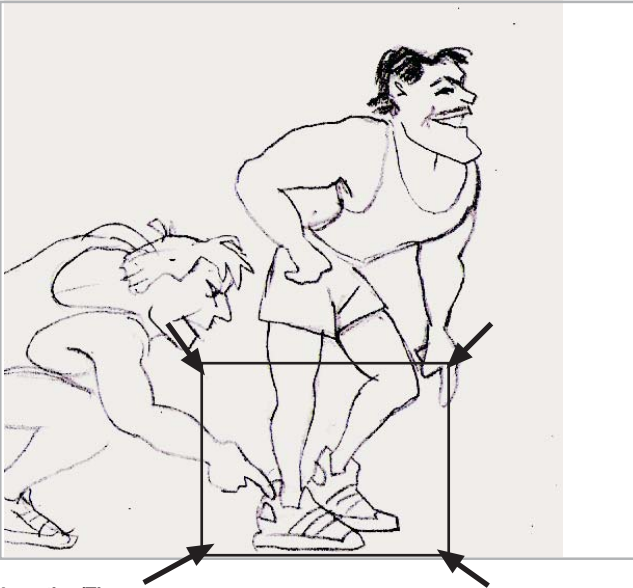
They have been sketched to show how animation can be harnessed to enhance a story. Initially, a creative meeting would be held to hear the Director's vision, discuss characteristics, imagine and act out what could happen, all in agreement with the creative team. Based on characteristics developed in model packs and color keys and the show's bible, artists would then create the action following the direction given to them.

Version 1 was created in a very conservative way, strict to the comic format. You see most characters in full frame, not many effects or special angles.

Version 2 takes advantage of the dynamic possibilities that animation has to offer; overhead shots, trucks, pans, special effects, sound effects, and a cinema approach to directing the action of the characters. Naturally, this version has more scenes, but it would play in the same amount of time as the first version.

Artist: Douglas Filter

Scene 1 Panel 1 Background



Location/Time

Action/Efx

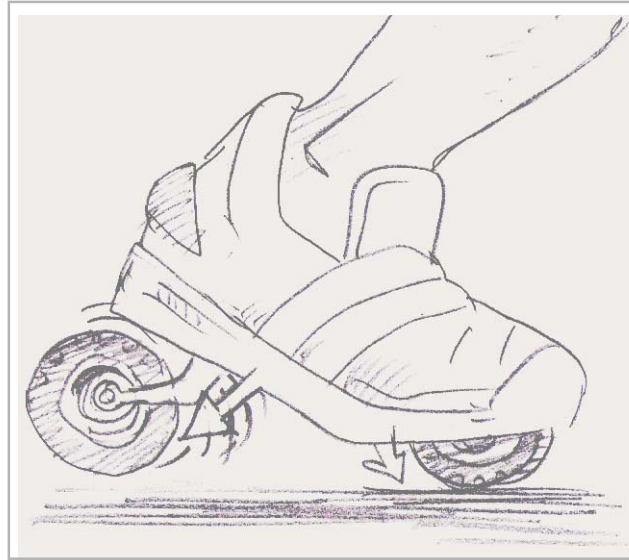
Sven Gomez pushes the logo on Pepe's tennis shoes . . .

Dialog

Transition

Zoom in from medium low shot to close up on shoes . .

Scene 1 Panel 2 Background



Location/Time

Action/Efx

. . . and small tires come out of them.

Dialog

Transition

Scene 1 Panel 3 Background



Location/Time

Action/Efx

Sven gets behind Pepe and pushes him away.

Dialog

Transition

Artist
DF

Scene **2** Panel **4** Background



Location/Time

Action/Efx

Pepe passes to the front of the crowd

Dialog

Transition

Truck along with Sven and Pepe as they pass runners

Scene **2** Panel **5** Background



Location/Time

Action/Efx

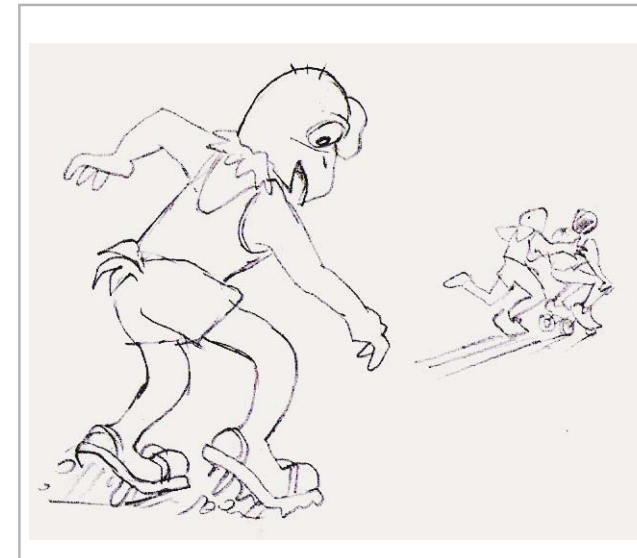
Sven pushes Pepe past Condorito, Pepe looks back and grins.

Dialog

CONDORITO: **"Where is a pocket full of nails when you need them?"**

Transition

Scene **2** Panel **6** Background



Location/Time

Action/Efx

Condorito looks down and sees his Nicky huarache sandals melting on the pavement. Pepe is way in front.

Dialog

ANNOUNCER (VO): **"Pepe moves in front of the group."**

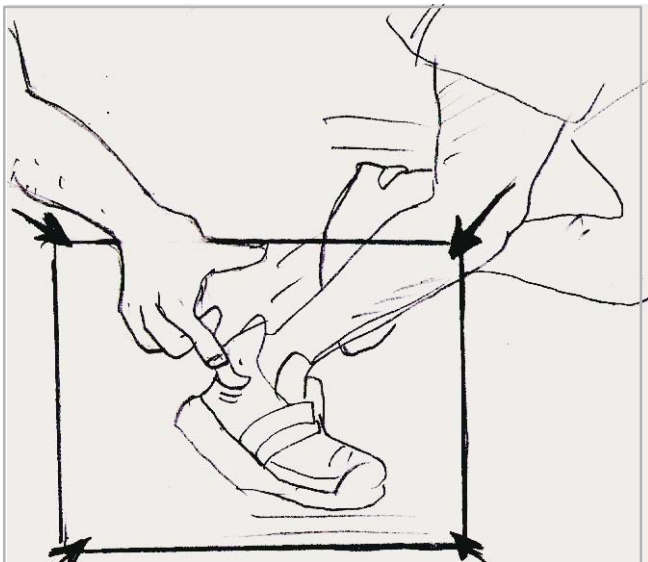
Transition

Artist
DF

Alternative Version of Storyboard:

Turn to the next page >>>>>

Scene **1** Panel **1** Background



Location/Time

Action/Efx

Sven Gomez pushes the logo on Pepe's tennis shoes . . .

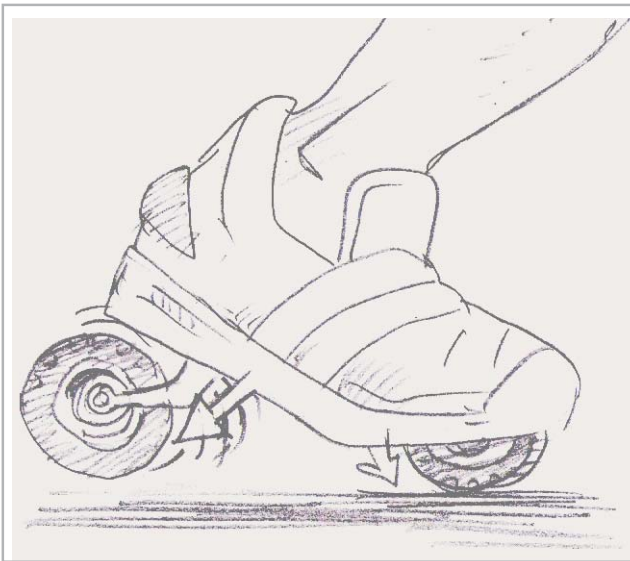
Dialog

Sound f/x: 'Click'

Transition

Zoom in from medium low shot to close up on shoes . .

Scene **1** Panel **2** Background



Location/Time

Action/Efx

. . . and small tires come out of them.

Dialog

Sound f/x: 'whirring, four pops'

Transition

Scene **1** Panel **3** Background



Location/Time

Action/Efx

Sven gets behind Pepe and pushes him away.

Dialog

Transition

Artist
DF

Scene 2	Panel 4	Background	Scene	Panel	Background	Scene	Panel	Background
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Action/Efx

Pepe passes in front of the crowd. (Top view, Pepe is unstable and struggling, arms flaying, crowd of runners surrounds them)

Dialog

Sound f/x: 'cheers, lots of footsteps'

Transition

Overhead truck - Camera follows Sven and Pepe through the crowd from bird's eye view.

Action/Efx

As Sven picks up speed, Pepe becomes more aerodynamic, they form a missile through the crowd.

Dialog

Sound f/x: 'sound of turbine engine warming up, rush of jets, thunder, panic'

Transition

Action/Efx

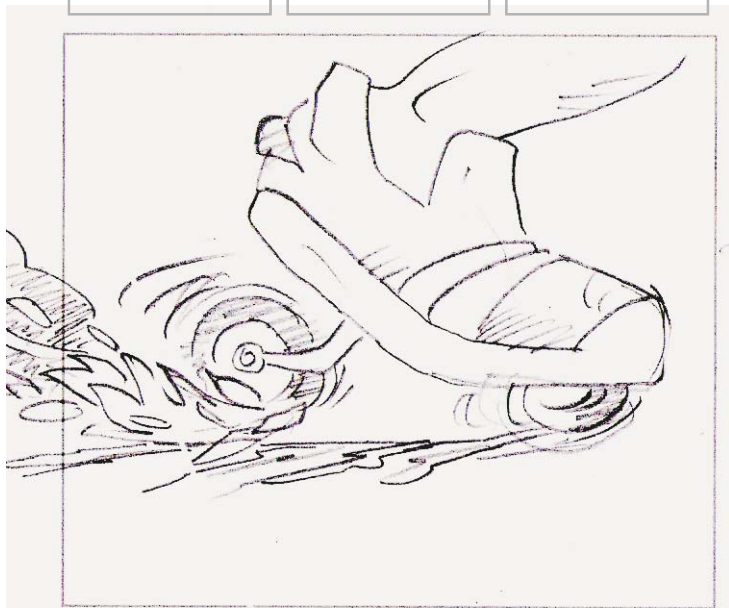
Now, the team knocks the other runners out of the way, smoke starts coming from the tires.

Dialog

Transition

Artist
DF

Scene **3** Panel **5** Background



Location/Time

Action/Efx

The wheels are now spitting fire on the asphalt, the asphalt is beginning to melt.

Dialog

Sound f/x: 'ripping noise'

Transition

Close up on shoes . .

Scene **3** Panel **6** Background



Location/Time

Action/Efx

Wheel moves out of frame

Dialog

Sound f/x: 'crackling flames'

Transition

Scene **4** Panel **7** Background



Location/Time

Action/Efx

Sven pushes Pepe past Condorito, Pepe looks back and grins. Sven's legs are now moving like the road runners, spinning fast.

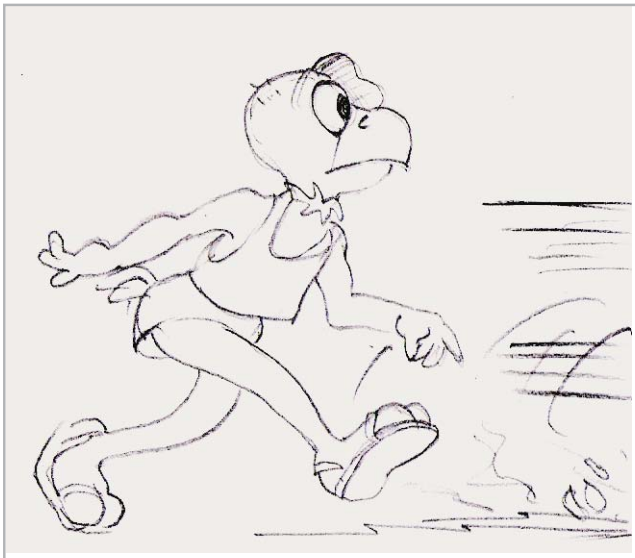
Dialog

CONDORITO: "Where is a pocket full of nails when you need them?"

Transition

Artist
DF

Scene **4** Panel **8** Background



Location/Time

Action/Efx

Pepe and Sven move out of frame, trail of melted asphalt is smoking, some flames still lick up.

Dialog

Transition

Scene **5** Panel **9** Background



Location/Time

Action/Efx

Condorito sees his Nicky huarache sandals melting on the pavement.

Dialog

Sound f/x: 'sucking noises'

Transition

Close up on shoes . .

Scene **6** Panel **10** Background



Location/Time

Action/Efx

View of the field from over Announcer's shoulder, you see Pepe in front of all the other runners.

Dialog

ANNOUNCER: "Pepe moves in front of the group."

Sound f/x: 'crowd cheers'

Transition

Artist
DF